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## Patch Notes - July 8th, 2020 Update

Lloyd W - 2021-02-26 - in [realMyst: Masterpiece Edition \(Nintendo Switch\)](#)

### **Features Added:**

- Cursor disappears after 3 seconds of inactivity

### **Bug Fixes:**

- Fixed bug where Atrus' dialog at the ending of the game was extremely quiet
- Fixed bug in Dni where Atrus' dialog was only played through the left headphone
- Fixed framerate issues relating to the ocean rendering

- Fixed save icon scaling issue
- Fixed bug in Channelwood where the four corners of the ocean were visible
- Fixed bug in the green book where, at the end of Atrus' speech, the video would not loop
- Fixed bug in Dni where, after Atrus asks for the white page, the video of him with his hand extended would not loop
- Fixed bug where linking book's videos would not loop
- Fixed bug in Myst where colliding with the generator room's door frame stuck the player into the ceiling
- Fixed bug where the current session's age and time displayed in the menu was based off of the last autosave
- Fixed bug in Myst where the water had visible holes when the boat is raised or lowered
- Fixed bug in Myst where entering the menu while in the fireplace would lock the cursor to the center of the screen
- Fixed bug that caused the cursor icon to change when registering the book model behind the already picked up book

### **Misc**

- Lowered sound of the waves in Selenitic Age
- Lowered floating bushes in Myst