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## Riven - Mac App Store Version History

Lloyd Woodall - 2018-01-22 - in Release Notes

### Version History

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#### **1.3.0**

Jan 5, 2018

Added iOS 9, 10 and 11 compatibility updates.

Added support for larger screened iPhones.

Help and hints can now be view offline.

Added restarting movie if app is paused while movie is playing.

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### **1.2.0**

Oct 5, 2015

iOS 8 and 9 compatibility  
Bug fixes.

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### **1.1.13**

May 23, 2014

- iOS7 compatibility  
  
- 4 inch display support

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### **1.1.11**

Mar 14, 2013

We've updated Riven: The Sequel to Myst. Here's what's new...

- iOS 6 compatibility  
- iPhone 5 compatibility  
- A few small fixes and tuneups

(There is also now an enhanced version of Riven made specifically for the iPad.)

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### **1.1.4**

Dec 10, 2011

+ iOS 5 compatibility (and backward compatibility)  
  
+ Several small bugs

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### **1.0.8**

Sep 22, 2011

+GameCenter works now!  
+Added Tour Racer Leaderboard (go to where game starts and touch hidden spot in back of cage (use show hotspots), visit all islands and ages and touch hidden hotspot again.)  
+Added lots more achievements (some hidden)  
+Auto-rotate on orientation change.  
+Fixed black flashes around movies that happened on some devices.

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### **1.0.2**

Jan 4, 2011

We've cleaned up some things...

- + Fixed Hot-Spot hints. Slider can be set to turn hints completely off. No more accidental hints!
  - + Changed default of Hot-Spot hints to off.
  - + Fixed crash in rotating domes.
  - + Fixed losing ambient sounds when getting a phone call.
  - + Added Link to Riven Hint Guide at the top of Riven help.
  - + Added clearer "off" indication on "Transitions" slider.
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## **1.0**

Dec 14, 2010