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Myst - Version History (iTunes)

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Version History

1.6.0

Jan 5, 2018

Added iOS 9, 10 and 11 compatibility updates.

Added support for larger screened iPhones.

Added offline viewing for help and hints.

Improved the sound sliders (and fixed a crash.)

And fixed few minor bugs.

1.5.0

Aug 10, 2015

iOS 8 compatibility

1.4.1

May 23, 2014

- iOS7 Compatibility

- 4 inch display support

1.3.10

Feb 19, 2013

We've updated Myst (iPhone & iPod touch) - in English, French, and German! Here's what's improved ...

- Fixed crash in Selenitic maze when skipping movies
 - Cleaned up iOS 6 compatibility
 - Improved iPhone 5 compatibility
 - Cleaned up Help & Hint
 - Fixed lots of other small issues
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1.3.2

Dec 2, 2011

We've cleaned up a few things...

- iOS 5 improved compatibility
 - Movie issue cleanup
 - Sound issue cleanup
 - Auto-rotate on orientation change
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1.2.2

Feb 3, 2011

- Updated for newer iOS versions (including 4.2)
 - Enabled multitasking
 - Added saving current game when entering background
 - Added "More Apps" button to option screen
 - Added high-res icons
 - Fixed various bugs
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1.1.6

Jul 7, 2010

- Changes for compatibility with iOS 4 (iPhone OS 4) - fixed the crashing and other small bugs. Thanks for your patience.

1.1.5

Jul 19, 2009

We've improved a few things!

- + Fixed crash when restoring black screen from bug in previous version.
 - + Fixed crash when accessing forum or support page from in-game browser.
 - + Fixed hour tens digit error in OS 3.0
 - + Added "Reset Current Game" option in iPhone Settings
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1.1.3

Jun 29, 2009

1.0

May 2, 2009