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## Myst - Version History (iTunes)

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### Version History

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#### **1.6.0**

Jan 5, 2018

Added iOS 9, 10 and 11 compatibility updates.

Added support for larger screened iPhones.

Added offline viewing for help and hints.

Improved the sound sliders (and fixed a crash.)

And fixed few minor bugs.

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### **1.5.0**

Aug 10, 2015

iOS 8 compatibility

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### **1.4.1**

May 23, 2014

- iOS7 Compatibility

- 4 inch display support

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### **1.3.10**

Feb 19, 2013

We've updated Myst (iPhone & iPod touch) - in English, French, and German! Here's what's improved ...

- Fixed crash in Selenitic maze when skipping movies
  - Cleaned up iOS 6 compatibility
  - Improved iPhone 5 compatibility
  - Cleaned up Help & Hint
  - Fixed lots of other small issues
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### **1.3.2**

Dec 2, 2011

We've cleaned up a few things...

- iOS 5 improved compatibility
    - Movie issue cleanup
    - Sound issue cleanup
  - Auto-rotate on orientation change
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### **1.2.2**

Feb 3, 2011

- Updated for newer iOS versions (including 4.2)
  - Enabled multitasking
  - Added saving current game when entering background
  - Added "More Apps" button to option screen
  - Added high-res icons
  - Fixed various bugs
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### **1.1.6**

Jul 7, 2010

- Changes for compatibility with iOS 4 (iPhone OS 4) - fixed the crashing and other small bugs. Thanks for your patience.

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### **1.1.5**

Jul 19, 2009

We've improved a few things!

- + Fixed crash when restoring black screen from bug in previous version.
  - + Fixed crash when accessing forum or support page from in-game browser.
  - + Fixed hour tens digit error in OS 3.0
  - + Added "Reset Current Game" option in iPhone Settings
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### **1.1.3**

Jun 29, 2009

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### **1.0**

May 2, 2009